

## MAC Layer Communication Protocol design using Stochastic Network Calculus for Underwater Agriculture Farming

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**Abstract:** The hazardous in seawater network, channel utilization, and MAC layer protocol design induces the research challenges and opportunities of underwater acoustic communications, particularly in terms of throughput and transmission delay. In this research work, we propose the delay-tolerant MAC protocol with collision avoidance. Under\_Water Medium Access control and Collision Avoidance -Wireless protocol (UWMACA-W) proposed for underwater Agriculture Farming. This research work also has compared the performance of the UWMACA-Wireless protocol with and without SNC. The growth of the plants inside the bubble can be exchanged to the base station by using the UWMACA-wireless protocol and also increases interface efficiency by taking account of the underwater acoustic channel's long delay time, as well as fixing the issues related to uncovered terminal issues. UWMACA-W method has higher performance than MACA-Wireless protocol, according to simulation testing on Riverbed modeler.

**Keywords:** Underwater Acoustic Wireless Communication, Delay, Backlog, Stochastic Network Calculus, Underwater agriculture forming.

### 1. Introduction

Submerged structures grasp different applications in obstruction findings in the direction of the ocean oil industry, and other business applications [1]. Scientists are searching for new methods and strategies for agriculture and farming due to the world's population increase. An alternative agricultural method that involves growing terrestrial crops in the sea. Underwater farming is a novel and forward-thinking method of agriculture. Diagonal cultivation and hydroponic systems are two more modern farming techniques. Underwater farming is a novel and forward-thinking method of agriculture. Many of the difficulties associated with conventional farming disappear underwater, while plants' essential needs are fulfilled. The sunshine that each plant requires enters the biospheres while being protected from inclement weather such as hail and parasitic attacks. The underwater farming setup and plant growth are illustrated in Fig 1. it shows the bubble setup for underwater forming and Fig 1.b. shows the growth of the crops inside the bubble setup.

The growth rate, temperature, and humidity level ratio measurement is a necessary activity for underwater agriculture. Physically monitoring these factors in every moment is a difficult one as a human being. The underwater wireless acoustic communication needs to develop for information exchange between the nodes which are deployed inside the bubble to the base. Submergence of seawater provides a steady temperature while preventing exposure to harsh weather conditions on soil, unlike underground hydroponic systems and greenhouses, which rely on multiple heating and cooling systems to control the temperature. The conversation is carried out in an aquatic channel of communication, it is not equivalent to the traditional terrestrial communication methods [2]. It's one of the most difficult situations the researchers have ever faced to utilize the acoustic communication channel.



Fig 1.a. Realistic Bubbles setup for the underwater form



Fig 1.b. plants growth inside the underwater form

An acoustic channel communication between the nodes and the base station is affected by the variety of acoustic channels. The short distance communication can be received by the transceivers. Since the growth of the underwater system is not automated [3]. The MAC protocols need to test with underwater farming. This paper deals with wireless underwater MAC protocol to measure and indicates the growth rate of the crops inside the bubbles to the outside station. Wireless underwater MAC protocols dealing with acoustic channel allocation and collision issues [4]. The lowered acoustic channel is difficult to receive the data due to crippling, multipath concealing, and time comparing ascribes [5]. The acoustic spread is often smaller than the radio channel, creating uncertainty [6] [15]. The transmission speed of acoustic signals in the seabed is around 1500m/s, which is below the range of radio propagating waves. Furthermore, because of the restricted space available in submerged channels, Frequency Division Multiple Access (FDMA) is not ideal for submerged communications [7] [18]. Collision avoidance protocols are expected to minimize re-transmissions and save resources that are battery-powered. These unfavorable properties make it difficult to design effective and efficient communication protocols [8].

In recent years, several MAC protocols have been invented and updated at the simulation level. Since there is no proper collision [11] [12] [13] avoidance method is encountered stochastically in the ALOHA or MACA (Collision Avoidance). A device can automatically relay a payload if it has something to transmit. Whereas the network's loading is heavy, the channel's performance degrades exponentially owing to the unavailability of any collision avoidance system [9] [14]. To minimize packet losses, CSMA allows nodes to listen/sense the channel, and it solves the issue of unseen and exposed terminals. Later Wireless-medium access collision avoidance inter-process communication protocols [10] are presented to overcome the CSMA issue, but they fail spectacularly when implemented underwater. At this moment, propose a UWMACA (Underwater Wireless MAC Collision Avoidance) with Stochastic Network Calculus (SNC) based strategy for QoS examination. To make a model, we develop a Stochastic Curve model for Gilbert-Elliot Channel and separate the traffic passing on limit concerning a given confirmation at the stream level.

To enhance the efficiency of traditional hand-shaking, the UWMACA protocol with Stochastic Network Calculus [16] is invented to reduce the collision rate and increase the successful communication between the underwater farming bubbles to base Sink [17]. The rest of the investigation article is figured out as follows. Fragment II shows the Analysis and working of UWMACA. Portion III explains the stochastic network calculus setup with obscuring channel. Section IV focuses on the simulation results of the proposed scheme of UWMACA. Section V concludes the investigation.

## 2. ANALYSIS OF MACA AND WORKING OF UWMACA-WIRELESS PROTOCOLS

### A. Analysis of MACA-Wireless protocol

The wireless protocol MACA follows the R-C-D-A mechanism [R-RTS, C-CTS, D-Data, and A-ACK] to interchange the data between the nodes. The RTS and CTS messages will help the node to avoid the collision occurrences between two intended devices.

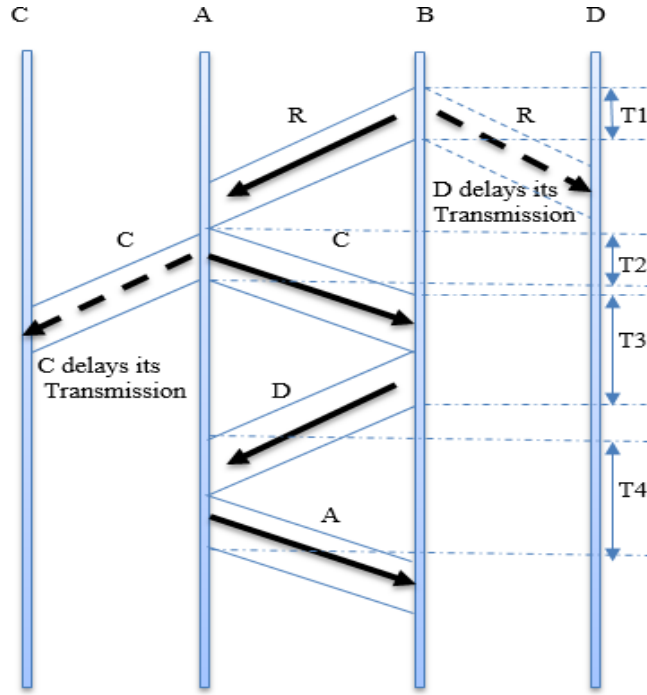


Figure 2. Information exchange using R-C-D-A in MACA-wireless protocol

Fig.2 illustrates a controlled data flow between nodes. Node B willing to communicate with node A. Node B exchanges RTS messages to node A. But the same RTS can view by nearest node D and understand the communication occurrences [19]. Node D will go to waiting mode until the reception of the communication termination message. Node A sends a CTS message when the node is free. The CTS message can be viewed by nearest node C. node C will enter to waiting mode until the completion of communication between A and B. once the CTS message is received from node A, the data exchange will happen. For every successful data exchange the ACK will be shared by node A. Underwater channel has the less busy time due to long propagation delay, which means that most of the time the channel will be idle [20].  $T_i$  denotes the total amount of time for entire communication starts from RTS to ACK. The total communication time is expressed as,

$$T_i = \frac{P(rts) + P(cts) + P(data) + P(ack)}{R(rate)} + \frac{4 * D}{S} \quad (1)$$

Where  $P(rts)$ ,  $P(cts)$ ,  $P(data)$ , and  $P(ack)$  denotes the packet size of the R-C-D-A mechanism.  $D_i$  represents the Distance between the nodes,  $R(rate)$  denotes the data rate between nodes. Here for simulation, we have considered an equal rate for both nodes.  $S$  denotes the speed of the acoustic wave. The busy time  $B_t$  of the channel evaluates as,

$$B_t = \frac{P(rts) + P(cts) + P(data) + P(ack)}{R(rate)} \quad (2)$$

The ratio of busy duration  $\rho$  is denoted as,

$$\rho = \frac{B_t}{T_i} * 100 \% \quad (3)$$

The typical example for MACA – wireless protocol, let  $P(rts)$ ,  $P(cts)$ ,  $P(data)$ , and  $P(ack)$  has an equal length of a packet. (Ex. 100 bits),  $P(data) = 1024$  B,  $D_i = 2000$  meter,  $R(rate) = 1000$  b/s, Speed  $S = 1500$  m/s. substituting the values in (1), (2), and (3), it yields  $T_i \approx 6692$  s,  $B_t = 1.3215$  s,  $\rho \approx 19.91\%$ . Hence  $B_t < T_i$ . It means that channel will be idle for the maximum amount of time. So MACA-wireless protocol is insufficient for the underwater environment. If the distance is increased between nodes. Another disadvantage is propagation delay will be less because it interleaved with the busy time.

**B. Working principle of UWMACA-Wireless protocol**

MACA-wireless protocol yields  $B_t < T_i$ . The channel utilization is very less and propagation delay interfered with the busy time. To overcome these issues, UMACA-wireless protocol giving much more attention to every packet that extracts the information of the sender, receiver, and busy state of neighbors during R-C-D-A.

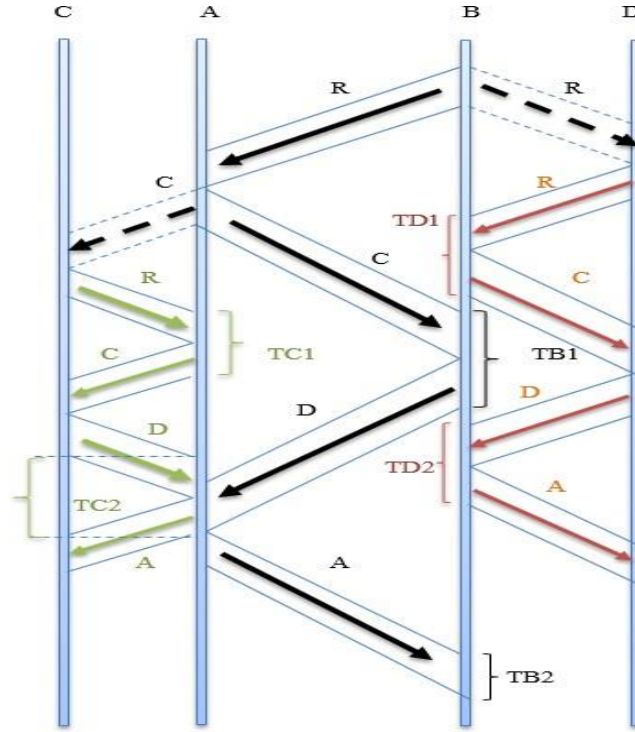


Figure 3. Information exchange using R-C-D-A in UWMACA-wireless protocol

According to the UMACA - Wireless protocol, every node shall listen to the connection and listen closely to every other package it gets to know, then collect details about both the nodes, as well as the active timeframes of strangers. UMACA - Wireless protocol utilize the channel's network latency time, allowing nodes to communicate with many other peers during the R-C-D-A exchange era. Crashes will never happen when active intervals of multiple nodes aren't overlapping at one another. Figure 3, illustrates the R-C-D-A messages in a three-way. A is conversing to B, and C will send messages to A through inter-leaving their active intervals TC and TA mostly during communication time of A and B. Likewise, B will send information to A and D in the same exchange time provided the active intervals TD and TB do not overlap.

The active periods are split into 2 parts, TB1 & TB2. TB1 is the time it takes from the start T1 and receiving the CTS to the final time T2 of transmitting data. TB2 has to be the time T3 required from the start of collecting ACK to the final time T4 of acquiring ACK. The transmission time can be computed as illustrated in Figure 3.

$$\begin{aligned}
 T1 &= T_{BC} + T_{rts} + 2 \partial BA & (4) \\
 T2 &= T1 + T_{cts} + T_{data} \\
 TB1 &= [T1, T2]
 \end{aligned}$$

$$\begin{aligned}
 T3 &= T_{BC} + T_{rts} + T_{cts} + T_{data} + 4 \partial BA & (5) \\
 T4 &= T3 + T_{ACK} \\
 TB2 &= [T3, T4]
 \end{aligned}$$

Where,

$T_{BC}$  = Present time of the node B sending RTS  
 $T_{rts}$  = RTS,  $T_{cts}$  = CTS,  $T_{data}$  = DATA,  $T_{ACK}$  = ACK  
 $\partial BA$  = Propagation delay between A&B

During the busy time TB of node B exchange the message to A, it can be written as,

$$TB = TB1 \cup TB2 \quad (6)$$

D, as A's neighbor, hears the RTS packet and is aware of the busy length TB. If D needs to send data to B, it must also calculate the busy durations TD1 and TD2, which are the output of a new message exchange between

D and B. TD1 is the time between both the initial stage T5 of obtaining RTS D and the finish times T6 of transmitting CTS D, and TD2 is the time between both the initial stage T7 of obtaining DATA D as well as the end time T6 of transmitting CTS D.

$$T5 = T_{DC} + \partial DB \quad (7)$$

$$T6 = T5 + T_{rts} + T_{cts}$$

$$TD1 = [T5, T6]$$

$$T7 = T_{DC} + T_{rts} + T_{cts} + 3 \partial DB \quad (8)$$

$$T8 = T7 + T_{data} + T_{ACK}$$

$$TD2 = [T7, T8]$$

Where,

$T_{BC}$  = Present time of the node D sending RTS

$\partial DB$  = Propagation delay between D&B

During the busy time TD of node D exchange the message to B, it can be written as,

$$TD = TD1 \cup TD2 \quad (9)$$

### 3. SNC –Notations for Channel utilization for UWMACA communication

SNC has its root from the Queuing hypothesis [13]. A cycle time is characterized as the capacity of time t. The different components arrival rate is Arrv(t) (Arrival or appearance measure), the measure of (t) (departure takeoff measure), the Service is denoted as Serv (t) (Service measure), and the measure of I (t) (Impairment measure). We expected all cycle are non-negative and expanding capacities and by convention t=0,

i.e., Arrv(0)=Dept(0)=Serv(0)=I(0)=0.

For any  $0 \leq s \leq t$ ,

Default values are, Arrv(0) = Dept(0) = Serv(0) = 0.

The non-negative wide detecting expanding capacity is indicating as f the arrangement of non-negative wide-detecting expanding capacities, and  $\bar{f}$  the arrangement of non-negative diminishing capacities,

$$\bar{f} = \{f | \text{un}(\cdot) : \forall 0 \leq x_1 \leq y_1, 0 \leq \text{fun}(x_1) \leq \text{fun}(y_1) \}$$

$$f = \{ \text{fun}(\cdot) : \forall 0 \leq x_1 \leq y_1, 0 \leq \text{fun}(y_1) \leq \text{fun}(x_1) \}$$

Variable with randomness is denoted as C1, its functional distribution is denoted by Fun\_c (C) = Prob{C ≤ c}, fits f, and HDF- Harmonizing distribution function,  $\bar{f}_c(C) = \text{Prob}\{C > c\}$ , fits to  $\bar{f}$ . For modeling, the bounding function needs a stronger requirement on the execution by Groles in  $\hat{G}$  Where  $g(\cdot) \in \hat{G}$ ,  $x_1 \geq 0$  and  $\hat{G}$  for  $n_1 \geq 0$ , i.e.,

$$\hat{G} = \{g(\cdot) : \forall n_1 \geq 0, (\int_{x_1}^{\infty} dy_1)^{n_1} g(y_1) \in \hat{G}\} \quad (10)$$

### 4. SIMULATION AND PERFORMANCE BOUNDS

The main intention of our work is to simulate the UWMACA-W and MACA-W protocols to investigate the throughput and delays. The node is deployed in every underwater bubble. Similarly, every bubble node can exchange the data and exchange the data to the base station (like mesh topology).

The communication distance used for simulation is 1000m, 1500m, and 2000 meters between nodes and base station. The simulation work was done at the reverbed simulator. All nodes can make half-duplex and receiving signals from or transmitting in all directions with each other. The fixed transmission rate is 1000b/s. The other simulation setup parameters are discussed in Table 1.

TABLE I  
ATTRIBUTES FOR SIMULATION

Topology	Mesh Topology
Simulator	Reverbed
Communication mode	Half-duplex
Direction	Omnidirectional
Deployed node Count	14
Adjournment (delay)	4s
Speed	1500 m/s

Distribution	Poisson
Distance of communication	1000 m – 2000m
Data size	1000b/s
Delay bound and Backlog	SNC
Rts, Cts, Ack Size	100b/s
Buffer size of every node	5 packet size
Delay violation prob.	0.0 – 1.0

A simulation arrangement for investigating the MAC layer with fading effects in an underwater acoustic network is deployed using nodes along with requirements. Fig. 4 shows the simulation node setup in the reverbered simulation atmosphere with fourteen nodes. The two halfway hand-off hubs screen the information appearance rate and the administration rate among the hubs. Reverbered is a medium that a matter of course strengthens remote acoustic signal correspondence. For each pair of communication and channels, the remote transmission preparation can be portrayed by a progression of sub-transmission blocks.

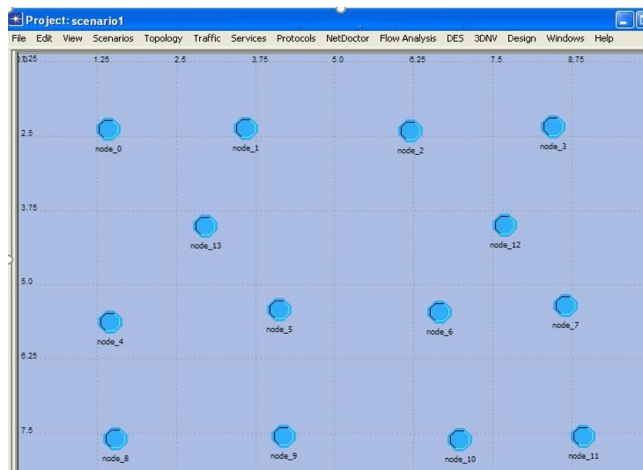


Figure 4. Delay Guarantee vs Throughput

The Figure 5. Shows the performance of UWMACA-Wireless protocol is better than MACA-Wireless Protocol. Here UWMACA-W achieved better throughput than the MACA-W. The main advantage of UWMACA-W is utilizing the idle time due to the propagation delay. Figure 6. Describe the average delay variations between UWMACA-Wireless protocol and MACA-Wireless Protocol. Here UWMACA-Wireless protocol has better performances than the MACA-Wireless protocol because the UWMACA-W utilizing the propagation delay use for other control information transaction between nodes. The smaller payload is minimally caused by the delay, the large payload handled buffer in each node.

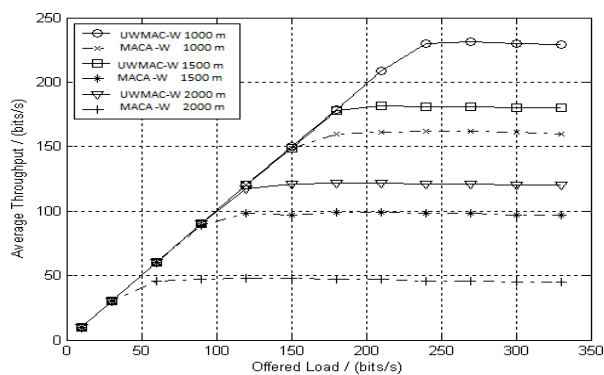


Figure 5. Average throughput e vs Load

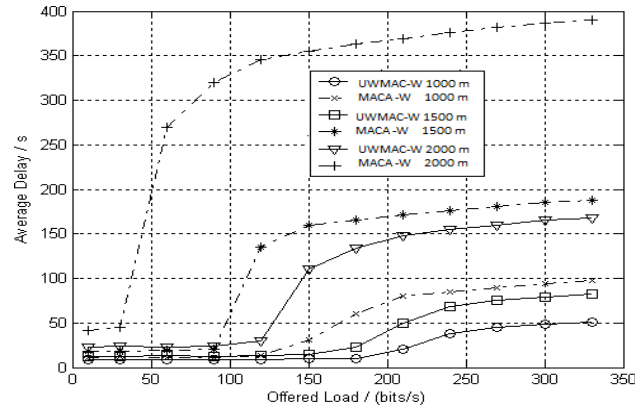


Figure 6. Average Delay vs Load

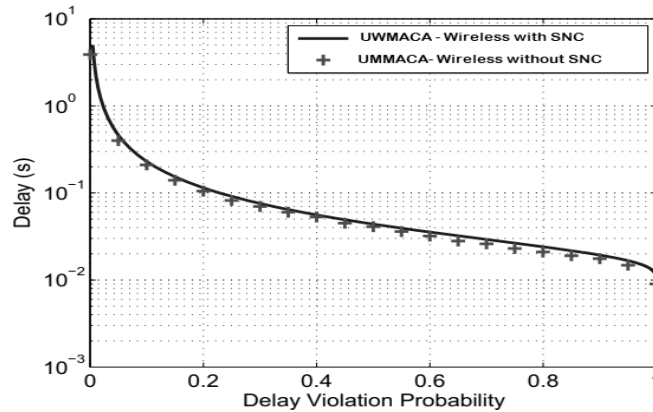


Figure 7. UWMCA-W Delay Vs Delay Violation Probability

Figure 7. Describes the delays in a simulation, where Source sent 1000 packets. From this, the packet deferrals are very dissimilar, unpredictable from 0.01 s to 5 s. Few packets experience high delays due to the distance and delay violation probability. From these simulation results, we can derive the delay bounds with corresponding violation probabilities. UWMACA-W simulated with and without SNC, the deferral rates are 5.19% (1000m), 9.88% (1500m), and 13.5% (2000 m), respectively.

## 5. CONCLUSION

In this exploration work, we have done simulation work for monitoring the growth of the underwater agriculture farming. For communication purposes, we have presented random access and delay-tolerant MAC protocol (UWMACA-Wireless) to adapt to the ocean environment and avoid collision occurrences. Channel allocation and data transmission occurring with blurring impacts of the acoustic channel utilizing Stochastic Network Calculus. The variation with and without SNC shows the deferral rate between delay concerning delay violation probability. The control messages can occur between the devices when the propagation delay occurs during the R-C-D-A. Furthermore, message transfers based upon the neighbor's active timeframes limit the issue of concealed and uncovered nodes.

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