

FPGA Implementation For Image Enhancement using Zynq-7020

S.Sahara Banu^a, Dr.M.M.Raghvendra^b, M.Sreelatha ^c, Prof M.V.Lakshmaiah^d

^aResearch Scholar, Dept. of Physics, SK University, Anathapuramu , A.P,India

^bAssoc Prof, Dept .of ECE, SVR Engg College, Nandyal, A.P,India

^cAsst Prof, Dept Of Physics, Matrusri Engg College, Hyderabad, Telengana ,India

^dProf of Electronics, Dept of Electronics, SK University, Anathapuramu, A.P,India

^bCorresponding Author: mmraghavendraece@gmail.com

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Abstract: Digital image upgrade strategies can be used to expand the photographic nature of images. The main target of any upgrade technique is to acquire more reasonable result. Image upgrade procedures can be arranged into two techniques: spatial domain and frequency domain techniques. This paper presents and focused on image upgrade in the spatial domain, with specific reference to point prepare strategies include: contrast manipulation, brightness manipulation, inverting images, threshold operation. This undertaking presents an idea of equipment programming for hardware and software co-simulation to image handling and utilizing Xilinx Vivado which is implemented on Zynq -7020 .This strategy, gives a bunch of Simulink blocks (models) for a few equipment activities that could be carried out on different Xilinx FPGAs.

Keywords: Contrast enhancement, Mean filter, Threshold operation, Median filter, Min-Max method

1. Introduction

As of late, there has existed a raise in the utilization of advanced image processing. Everybody likes to click great quality image from their cameras and store these image. Present days we can examine significant records, official letters and send it through web as a result of expanding utilization of digital image the handling of these pictures by PC is likewise especially popular. Image improvement is the cycle that is made out of various procedures used to accomplish the presence of a image in visual or picture is changed over to a more qualified structure for examination by an individual or machine.

The term image improvement is appearance by diminishing vagueness between various locales of a image or by expanding strength of certain highlights by gamma rectification, adjusting histogram, and Histogram Equalization are not many instances of force area strategies. The activities like decrease of disorder in the image.High Pass Filtering and Low Pass Filtering are the regular techniques utilized in recurrence area.

The equipment execution of image preparing is troublesome in synchronizing clock frequencies to accomplish better division and furthermore the computational expense of equipment rationale turns into a significant factor. In this paper, the proposed engineering for contrast stretching is assembled and checked utilizing Matlab and Xilinx implemented in Zynq 7020. The paper conversation on investigation of existing strategy, clarification of proposed method in Section-2 and section 3 gives insights concerning the recreation results. Section 4 gives conclusion of the paper.

2. Image Enhancement

Improvement changes a image to make it wonderful to human eyewitness or to make it upgraded for a programmed PC. The primary goal is to improve quality certain highlights of interest in a image for advance investigation are image visual show. It is a technique used to expand the visual nature of image because of non-ideal procurement strategy. The prepared image results are more appropriate than previous methods.

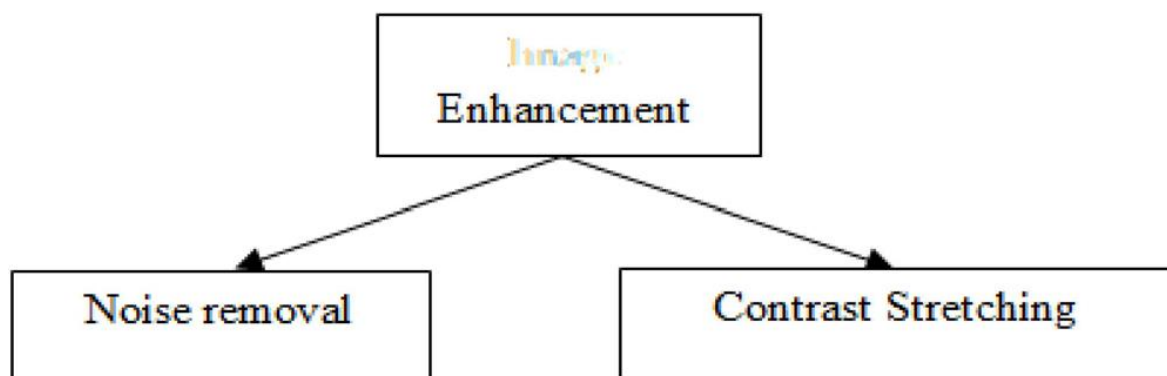


Fig 1 : Image Enhancement operations

Image enhancement is implemented in two domains

Spatial domain-manipulations are done directly on image pixels. Frequency domain-manipulations are done on Fourier transform of an image.

Image Enhancement operations can be divided in two categories as shown in

Image upgrade can be utilized normally by commotion evacuation or differentiation improvement procedure might be available because of components in the environmental factors, catching gadget powerless, and absence of involvement of PC in different purposes. This difference strategy is utilized to make the image more impressive, better visual presence.

Contrast Stretching

Contrast Stretching is the strategy of developing dark level of each pixel by calculation a consistent worth to the image pixels with the end goal that lower image brilliance will be upgraded. The articles in the picture won't be clear in visual if the advanced pictures are brought about helpless brilliance. To fix this sort of issue, the brightening of the procured mathematical picture can be expanded development to make the picture to look more splendid and helpful. The force of a faint picture can be improved by adding up to a steady to dark estimation of each pixel in the picture. To apply this technique for expanding brilliance of a picture, the consistent scope of dark norms lies from 0 to 255 should be picked.

Image Smoothing

Smoothing is utilized for diminishing commotion present inside a image or to make a less pixilated image. Smoothing is additionally recognized as separating, in light of the fact that it obliterates high recurrence signal and expanding low recurrence signal. The goal of image smoothing is to decrease the impact of false pixel esteems, missing pixel esteems, likewise called neighborhood averaging. Hence, smoothing channels are additionally called averaging channels or Low Pass Filters. This channel diminishes obscuring in the smoothing cycle as the middle pixel is weighted most elevated.

Moving window architecture:

An input image of size 256x256 is taken and given as input to moving window architecture. This moving window architecture masks the input image and performs operation for every 3x3 matrix and the process repeat until 65536 values are performed. The Figure 2 shows D flip flop which is used in moving window architecture. Q Output Inverted Output Input (256x256)

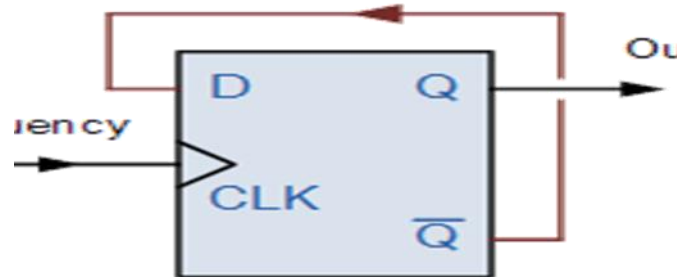


Fig. 2 D flip flop

Image Linear mean channel works on a image to remove short follow disorder, for example, uniform and Gaussian sort clamor from the image at the obscuring phase of a image. The number-crunching mean channel is characterized as the normal of all pixels present in a nearby area of image. The mean is the number-crunching normal and is characterized as the amount of all splendor esteem perceptions partitioned by the quantity of perceptions. The network is known as the portion of the channel. Get the focal point of the part across the image. The proposed architecture involves three steps:

Duplicate every lattice component with the relating power esteem and figure the amount of the outcomes. In the outcome picture supplant the force of the current pixel with the determined outcome. A convolution is an activity that figures the cover of two capacities. In the overall case the part and the image can have boundless size. Rather than simply figuring the normal, we can compute a weighted normal by utilizing changed qualities in the network. The math mean channel is given by a condition. Where, k= scaling factor

$$f(x, y) = \text{values of an image } h(x, y) = \text{filter coefficients}$$

Contrast enhancement

Differentiation extending or standardization is a basic image upgrade procedure that endeavors to improve the difference in a image by 'extending' the scope of power. Low contrast images may result from Poor illumination, During image acquisition, wrong setting of lens aperture.

Contrast Stretching: If $T(r)$ has the form as given away in the below Figure 4, then applying the transformation to every pixel is to produce the equivalent pixels will have the effects in order to produce higher contrast than the original image:

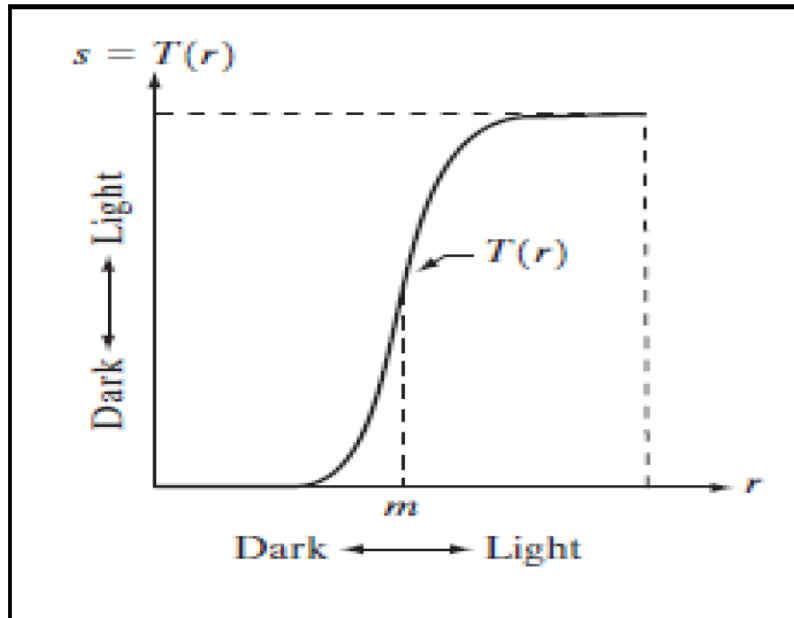


Fig. 3 Graphical representation of contrast stretching

Thresholding

While changing a pixel over to highly contrasting from dark scale, the edge will be the dim worth above which it will be viewed as white, and beneath or equivalent to it will be considered as dark as demonstrated in Figure 4. Thresholding: is a restricted instance of differentiation extending, it delivers a two-level (double) image. Thresholding gives yield picture with just two qualities that is 0 and 255 for Sbit dim level picture.

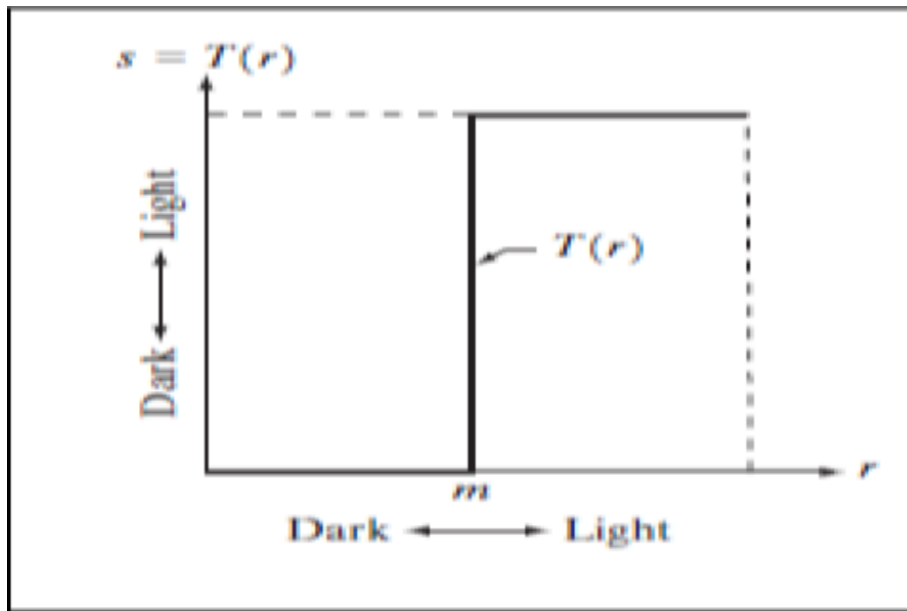


Fig.4 Representation of Thresholding in two values

Linear Technique

The image improvement should be possible utilizing direct method for VLSI execution. The proposed straight strategy place a critical job in improvement concerning equipment use. The equipment for straight method upgrade comprises of two subtractors, a adder and a shifter with devoted multiplier. The subtractors are utilized to procure the different pixel esteems and shifter goes about as divider. The last information yield is accomplished through a adder.

The min-max method is given by

$$Y = \text{Data}; n - \text{Mini} \times (\text{Max}2 - \text{Min}2 / \text{Max}1 - \text{Min}1) + \text{Min}2$$

Where,

The original image below m is darkened to a certain levels to produce high contrast. Above m in the original image is brightened. The strategy utilized conversely improvement is thresholding. It utilizes 4 pieces I. e. from 0 to 15. Thresholding fluctuates from 0 to 15 it really relies upon application like how much upgrade is required. $\text{Max}2 = \text{Maximum grey value}$. $\text{Min}2 = \text{Minimum grey value}$. $\text{Max}1 = \text{maximum value of an image}$. $\text{Min}1 = \text{minimum value of an image}$.

3. Implementation

The picture 256x256 is applied to framework generator and the upgrade programming graph is as demonstrated in Figure 6. Simulink blocks are:

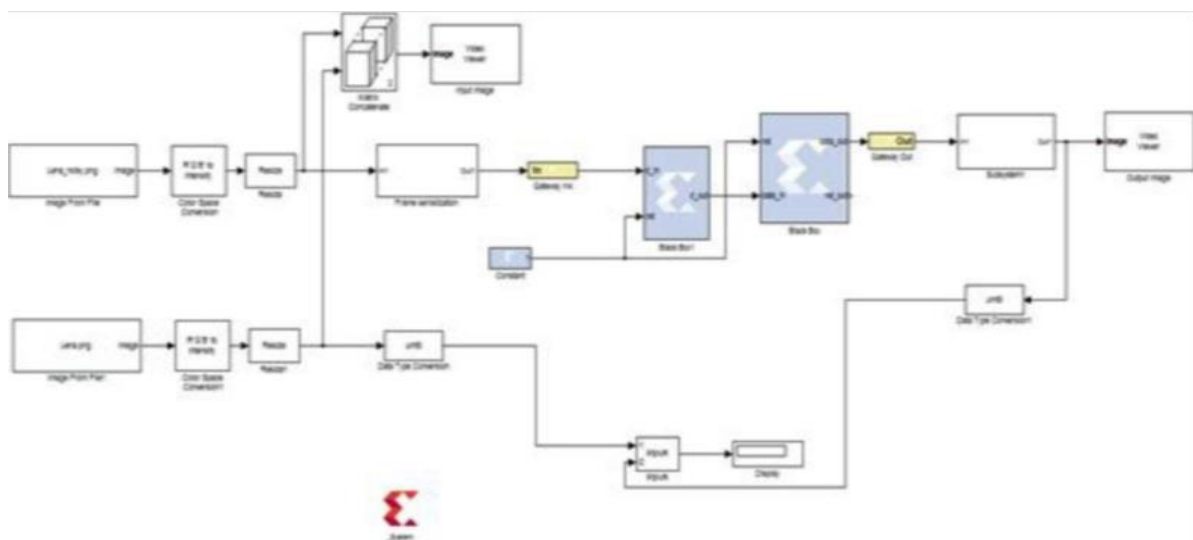


Fig 5 Block diagram System generator enhanced software

Image From file: It is utilized to peruse the picture from a document and make it open for different squares in Simulink. In the event that the picture is a M-by-N exhibit, the square yields a double or power picture, where M and N are the quantity of lines and sections in the picture. [f the picture is a M-by-N-by-P cluster, the square yields a shading picture, where M and N are the quantity of lines and sections in each shading plane P where, P can be red, green or blue for RGB picture.

Frame Serialize: This square is utilized for serializing the contribution for the framework generator blocks. As the picture is in a framework structure, this square stores the network esteems in a cradle and at each clock cycle it sends a solitary worth as a yield to the framework generator input door and subsequently serializes the information+.

Gateway In: It changes over contributions of type Simulink whole number, twofold and fixed highlight Xilinx fixed point sort of determined piece size.It goes about as an info port to the Xilinx block. In equipment these squares become high level information ports.

Gateway out: This square believes fixed point contributions from the Xilinx blocks into yields of type Simulink whole number, twofold or fixed point. In equipment these square become high level yield ports or are disposed of, contingent upon how they are arranged.

Frame De-serialize:These squares takes sequential contribution from the Gateway out ports and stores them into a cushion of determined sizes. What's more, when the cradle is full, they yield the whole cushion as a framework at their yield port. Until the support is full, it yields zeros.

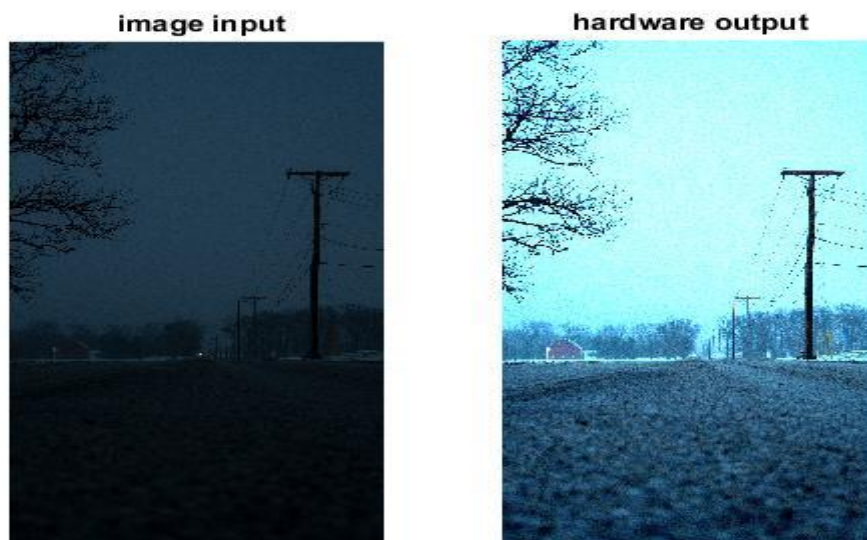


Fig 6.System generator enhanced input and output image

4. Simulation Results

The contrast stretching algorithm is implemented on MATLAB 2016b and Xilinx Vivado result is shown below.

Table 1: Design Utilization

Number of slice Register	512	54576	0%
Number of slice LUTs	586	27288	2%
Number of fully used LUT FF pairs	215	901	23%
Number of bonded	41	218	19

5-Conclusion

The proposed calculation is revealed to be section effective as demonstrated by table 1. The quantity of registers utilized is 528 among 54576 used 0% contrasted with different calculations. The quantity of cut LUTs is 2%. This difference extending calculation technique is region effective and the framework generator is utilized for interfacing Simulink squares and Xilinx blocks implemented in Zynq 7020.

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