Transmogrification Of The Hevc Using Dct And Dwt As Hybrid Transformation

Vinodkumar K P¹, Dr Vinay Hegde², Rashmi N³, Sowmya C L⁴

¹³assistant Professor, Dept Of Cse, Dr Ait, Bangalore, Vndkumar940@Gmail.Com, Sowmyalnp@Gmail.Com, Rashmin.Cs@Drait.Edu.In
²associate Professor, Dept Of Cse, Rvce, Bangalore, Vinayvhegde@Rvce.Edu.In

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Abstract: While Watching Online Videos In Real Time Applications Like Youtube, Whatsapp Etc We Got An Experienced Like Bad Video Streaming And Poor Resolution Due To The Unlimited Usage Of Internet. Years Ago Many Video Coding Standards They Have Been Found To Improve The Efficiency Of The Video Content And Performing Well Also. One Such Popular Video Coding Standard Is H.265 Or High Efficiency Video Coding [Hevc] Has Unique Flexible Powerful Architecture Which Has To Be Used In Different Kinds Of Applications With Enhanced Compression Ratio And Resolution, But Still It Has Some Limitations Due To The On Growing Demands In Real Time. One Key Idea Is Proposed To Overcome This Limitation By Transmogrify The Hevc As A Hybrid Video Codec Standard And This Method Is Proposed As A Hybrid Method Because It Merges The Different Transformation Techniques Such As Dct And Dwt As A Combined Approach For Hevc Which Yields Better Compression Ratio And Improved Quality.

Keywords: Dct, Dwt, Hevc

I. INTRODUCTION


Dct:

Correlation Reduction Properties. They Become Identical As The Correlation Between The Adjacent Pixel Approaches To One.

**Dwt:**

The Wavelet Transform (Wt) has gained widespread acceptance across the world in signal processing and image compression. Because of their inherent multi-resolution nature, wavelet-coding schemes are especially suitable for applications where scalability and tolerable degradation are important. Basically wavelets are the functions defined over a finite interval and having an average value of zero. The basic idea of the wavelet transform is to represent any arbitrary function (T) as a superposition of a set of such wavelets or basis functions. These basis functions or baby wavelets are obtained from a single prototype wavelet called the mother wavelet, by dilations or contractions (scaling) and translations (shifts). The discrete wavelet transform of a finite length signal X(N) having N components, for example, is expressed by an N X N matrix.

**THE HEVC VIDEO CODING STRUCTURE**

H.265/Hevc is based on the H.264 video standard and borrows much of its technology while it has also developed few concepts which are different from its predecessor H.264. Some features[8] such as Cabac entropy coding, wavefront processing, tree recursion supported, full prediction and transformation quad, adaptive sop, weighted prediction for p slices, multiple reference frames, constant quantizer, single pass abr, scene cut detection and rate control, optional ubv, constant quality etc. When I survey various video standard codec’s, I found that majority of the codec’s have used similar kind of transformation technique listed in below Table 1.

<table>
<thead>
<tr>
<th>Standard</th>
<th>Mpeg-1</th>
<th>Mpeg-2</th>
<th>Mpeg-4</th>
<th>H.261</th>
<th>H.263</th>
<th>H.264/Avc</th>
<th>H.265</th>
</tr>
</thead>
<tbody>
<tr>
<td>Transformation</td>
<td>8x8 Dct</td>
<td>8x8 Dct</td>
<td>8x8 Dct</td>
<td>8x8 Dct</td>
<td>8x8 Dct</td>
<td>4x4 Dct</td>
<td>8x8 Dct</td>
</tr>
</tbody>
</table>

As per the above table I found that dct is one common transformation technique have been used since mpeg-1 to H.265 and the recent one hevc is also used the same transformation technique which makes occupying a less storage area for video data, though even I found some limitations with this.

**Limitations Of Dct:**

Basically dct works well for simple and average compression but that is not much efficient for high compression because generally dct is used to compress individual blocks, when the compression is high it generates blocking artifacts since the jpeg standard suffers heavily from this at higher compressions blocking artifacts is a distortion that appears when the higher compression takes place and appears as abnormally large pixel blocks. Dct and dwt both are the different technologies which working frequency based. I agree that dwt gives better compression ratio without losing more information of the image at the same time it takes more processing power, while in dct takes low processing power but it has blocking artifacts and this can be resolved by using dwt.

**II. PROPOSED HEVC HYBRID TRANSFORMATION**

The hevc video coding standard uses the concept of hybrid (dct and dwt) transformation to overcome the disadvantages in the existing architecture.
Hybrid Transformation Means It Uses The Both Different Techniques Dct And Dwt And Performing One After The Other. Figure 1 Shows The Encoding And Decoding Block Diagram With Hybrid Transformation For The Hevc As A Hybrid Video Coding Standard [4-5] (Madhukar Et Al., 2014). In The Hevc, The Input Video Is Broken Into A Sequence Of Pictures Or Frames, Each Picture / Frame Is Divided Into Blocks And Then Each Block Is Predicted By Using Either Intra Prediction Or Inter Prediction[6-7] (Bossen, Misra Et Al., 2012,2013).

The Intra Prediction Eliminates The Spatial Redundancy Between Neighboring Blocks Inside A Picture Or Frame And The Inter Prediction Eliminates The Temporal Redundancy Between Pictures Or Frames. The Subtraction Between The Original Block That We Taken And The Predicted Block We Obtained Should Forms The Prediction Error That Is Defined As The Residual. The Prediction Error (Residual) Is Transformed From The Spatial Domain To The Frequency Domain Using Powerful Transformation Techniques Dwt Discrete Wavelet Transform Then The Dwt Coefficients Is Quantized And Transferred To A Other Technique Discrete Cosine Transform (Dct) After That Dct Coefficients Is Quantized And Coded With The Prediction Information By The Entropy Process.

Conclusion

When I Gone Through H.265/Hevc Architecture, I Have Found That Dct And Dst Has Been Used As Transformation Technique. However Dct Having Their Own Limitations And These Limitations Can Be Overcome By Using Other Technique Dwt. So Dct And Dwt Both Techniques Having Pros And Cons And Are Suitable To Some Specific Applications. We Should Appreciate It And Enchase The Benefits Available From Both Techniques And We Will Work Together Dct And Dwt As A Hybrid Transformation And Apply To Hevc And This Transmogrified Hevc Definitely Will Give Better Result Than Old. But Hybrid Cause More Computational Complex So We Will Look In To Serious In Future.

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References


