

Image Encryption Using RK-RSA Algorithm in Aadhaar Card

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Abstract: Cryptography is used for secretly sending information. The information or given data is protected by cryptographic technique. The technique is used in Text and images. The technique is supported by a lot of algorithms. RSA is a better encryption technique for smart cards. In this paper, an image in the Aadhaar card is encrypted using the RK-RSA algorithm for better protection and confidentiality. The proposed RK-RSA algorithm is very secure for smart cards and Aadhaar cards. The better performance of the RK-RSA is evaluated based on the Avalanche Effect, Speed, Throughput, and Power Consumption. The improved performance of the RK-RSA algorithm's experimental results is reported. The mathematical justification supporting the RK-RSA algorithm is also detailed.

Keywords: Cryptography, Decryption, Encryption, RSA, Security

1. Introduction

In the cryptosystem, two distinctive kinds of keys are used. One is the public-key and the other is a private key. Private Key is stored secretly and the public-key is recognized to all. This process is referred to as an uneven system. The data encrypted utilizing the usage of public-key can solely be decrypted through the private key. In a public-key cryptosystem, the data are saved in secret, with no want to share the data, and no want to share the facts between two parties so that the facts are very tightly closed with less danger to be stolen.

One essential element of the encryption process is that it nearly constantly includes both an algorithm and a key. A key is just some other piece of facts nearly constantly a wide variety that specifies how the algorithm is applied to the plaintext to encrypt it. Even if you be aware of the method by way of which some message is encrypted, it's hard or impossible to decrypt it except this key.

2 Literature Survey

Cryptosystems are frequently thinking to refer solely to mathematical procedures and computer programs; however, they additionally encompass the rules of human behavior such as selecting challenging bet passwords, logging unused systems, and now not discussing touchy strategies with outsiders.

Using cryptographic techniques, protection execs can:

- Keep the contents of information confidential
- Authenticate the identification of a message's sender and receiver
- Ensure the integrity of the data, showing that it hasn't been altered
- Demonstrate that the supposed sender sent this message, a precept recognized as non-repudiation

There are two sorts of cryptography strategies symmetric-key cryptography and Asymmetric-key cryptography. Symmetric key cryptography is a conventional system. To perform operations equal keys are used. The symmetric encryption adjustments plaintext into cipher-text using a secret key and an encryption algorithm. To acquire plaintext form, cipher-text, and the decryption algorithm, the equal keys should be applied to the cipher-text.

In uneven key cryptography, two keys are utilized to scramble and decode a message with the aim that it arrives safely at the receiver. Hence it is also regarded as Public Key Cryptography. In this technique, the key utilized for encryption of a message is not pretty identical as to the key used to decode the message, and each uses two keys, public key and non-public key for encryption and decryption respectively. When a sender desires to talk

with the receiver, the receiver's public key is utilized to encode the message, and then by way of the use of the personal key the receiver decoded it.

3 Existing RSA Algorithm

RSA stands for Rivest, Adi Shamir, and Leonard Adleman discovered in 1977. RSA is the first successful public key cryptographic algorithm. It is also regarded as an asymmetric cryptographic algorithm because two one-of-a-kind keys are used for encryption and decryption.

RSA is based on the factoring product of two giant prime numbers.

Key generation

- 1) First, select two prime numbers p & q .
- 2) Now, calculate $n = p \times q$.
- 3) Calculate $\phi(n) = \phi(p \times q)$

$$= \phi(p) \times \phi(q)$$

$$= (p-1) \times (q-1)$$
- 4) Choose an integer e such that $1 < e < \phi(n)$ and also 'e' should be co-prime to $\phi(n)$.
- 5) Now we will determine the value of d . The value of d can be calculated from the formula given below:
 $d = e^{-1}(\text{mod } \phi(n))$, d is the multiplicative inverse of e
- 6) $e = 1(\text{mod } \phi(n))$

Encryption

$$C \equiv m^e \pmod{n}$$

Decryption

$$M \equiv c^d \pmod{n}$$

3.1 Existing RK Method

Runge-Kutta methods (there is not simply one) are methods for the numerical answer of regular differential equations. So they are based on applications in actual existence to ordinary differential equations. The RK-RSA algorithm is unique below. Numerical methods like these are normally compared on two simple criteria.

The first main consideration is efficiency. Every algorithm strolling on a computer requires time to run-often counted in phrases of floating-point operations, though for basic evaluation functions it is adequate to consider how many instances the function $f(z)$ has to be evaluated in getting from z_n to z_{n+1} .

The second consideration is accuracy, where precisely Euler's method falls over and dies.

A numerical approach is only honestly a method if it converges to the authentic vector subject in the limit as the time step $\Delta t \rightarrow 0$.

The fundamental benefits of Runge-Kutta techniques are that they are effortless to implement, every stable, and "self-starting" (i.e., unlike in multi-step methods, we do not have to deal with the first few steps taken by way of a single step integration technique as a one of a kind case).

4 Proposed RK-RSA Algorithm in Image

The block diagram of the proposed RK-RSA algorithm which is attained by RSA and RK technique is shown in Figure 4.1. The RK-RSA algorithm is detailed below.

The second order RK methods are found using two slopes in the RK methods

$$y_{i+1} = y_i + \frac{1}{2}(k_1 + k_2)$$

where $k_1 = hf(x_i, y_i)$ and

$$k_2 = hf(x_i + h, y_i + k_1)$$

The original F function is given by

$$dy/dx = 0.5(y * (1 - (y/100)))$$

Change the above function to produce the proposed algorithm.

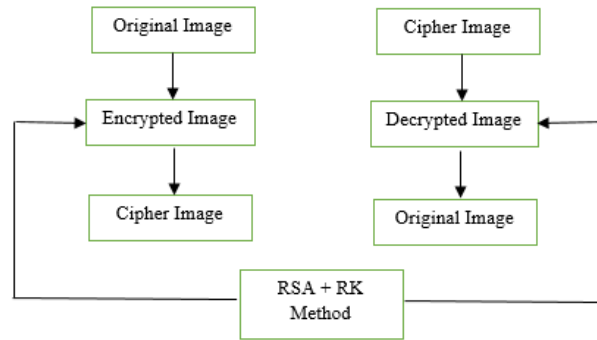


Figure 4.1. Block diagram of RK-RSA Algorithm for Image

5 Experimental Results

A Laptop with Intel(R) Celeron(R) CPU3865U@1.80GHz 1.80GHZ is used in which the performance of the records is added. The experimentation is completed with the input file dimension changing from 226 bytes to 289 bytes. Each file dimension is intended for the average of the ten values (ten times). The overall performance metrics are the encryption time, decryption time, execution time, encryption throughput, decryption throughput, and the avalanche effect. The RK-RSA algorithm has utilized the use of MATLAB.

The experimental effects of numerous performance metrics for the RK-RSA algorithm are detailed below.

5.1 Encryption Time

Following Figure 5.1 suggests the average encryption time for exclusive input sizes. In the bar chart, the average encryption time for the RKRSA_TextImage algorithm compared to that for RSA_Image, RSA_Text_Image, and RKRSA_Image algorithm takes the tiniest time. The consequences are exact in Table 5.1.

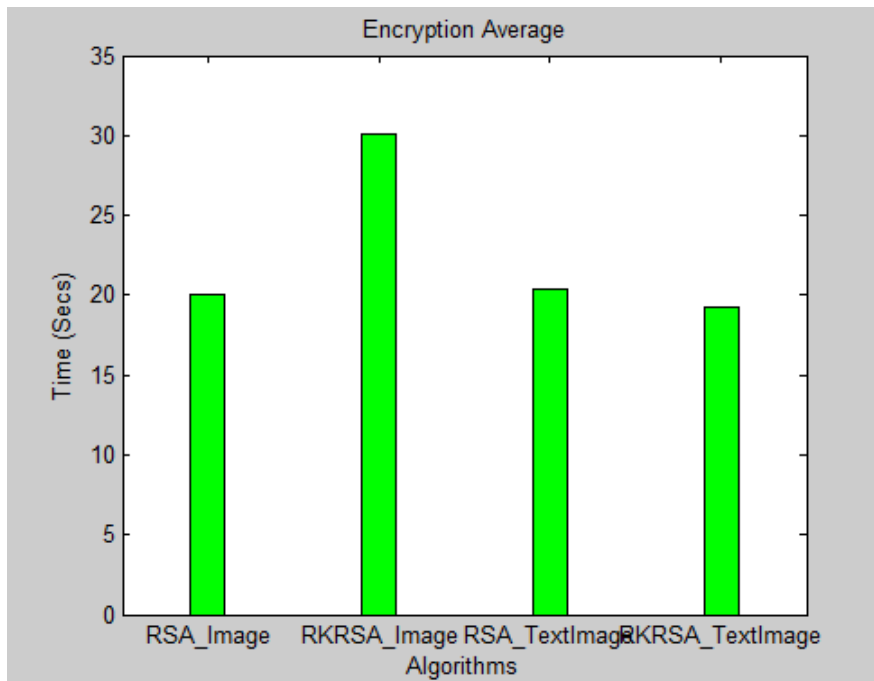


Figure 5.1. Comparison of Average Encryption Time

Table 5.1. Comparative Encryption Times (in Secs)

Input Size in Bytes	RSA_Image (ET)	RKRS A_Image (ET)	RSA_TextImage (ET)	RKRSA_TextImage (ET)
226	3.15475	4.92598	3.87737	3.57537
252	6.00005	9.28442	6.95148	6.16685
253	9.50709	1.67349	10.1304	9.41995
263	16.3055	26.209	17.5115	16.4959
268	20.3675	31.6411	21.0661	19.5293
270	16.9957	26.1716	17.8869	16.3652
279	19.5046	31.2599	19.7057	18.8158
280	60.6158	93.7272	57.2517	54.9921
282	32.0438	52.3567	33.6283	31.8259
289	16.0778	23.5446	16.1686	14.8197
Avg. Time (Secs)	20.0575	30.0793	20.4178	19.2005

(ET) – Encryption Time

5.2 Decryption Time

Following Figure 5.2 indicates the average decryption time for extraordinary enter sizes. The quantity of decryption time taken by way of the RKRSA_Image algorithm is the least compared to that for RKRSA_TextImage, RSA_TextImage, and RSA_Image algorithm. The outcomes are designated in Table 5.2.

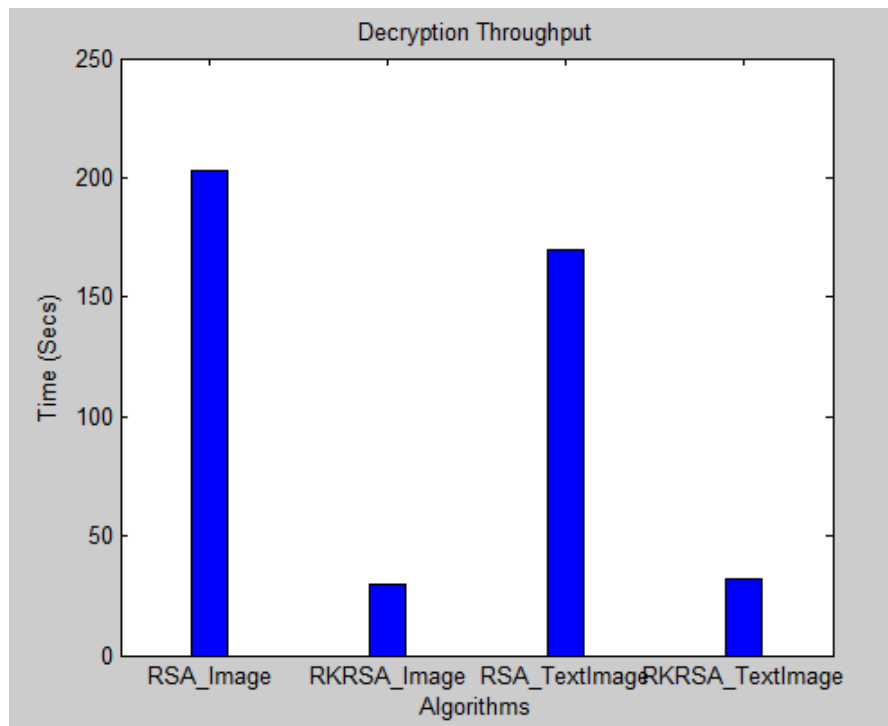


Figure 5.2. Comparison of Average Decryption Time

Table 5.2. Comparative Decryption Times (in Secs)

Input Size in Bytes	RSA_Image (DT)	RKRSA_Image (DT)	RSA_TextImage (DT)	RKRSA_TextImage (DT)
226	30.0017	5.44781	31.80313	5.334237
252	57.0387	9.80971	59.91959	9.6864
253	93.6248	15.2184	92.95667	14.9447
263	172.535	26.7892	164.0542	26.41979
268	198.525	32.2379	200.1233	33.05877
270	167.983	26.7514	162.8438	26.25871
279	199.767	31.8509	200.4629	31.4511
280	632.288	94.5067	603.1465	93.09523
282	326.854	53.0836	33.31480	53.70888
289	148.837	2.11519	151.0599	24.50115
Avg. Time (Secs)	202.744	29.7811	169.9685	31.8459

(DT) – Decryption Time

5.3 Execution Time

Following Figure 5.3 suggests the average execution time for exceptional enter sizes. It is clear from the bar chart, the execution time for the RKRSA_Image algorithm is the smallest in contrast to that for RKRSA_TextImage, RSA_TextImage, and RSA_Image algorithm. The results are unique in Table 5.3.

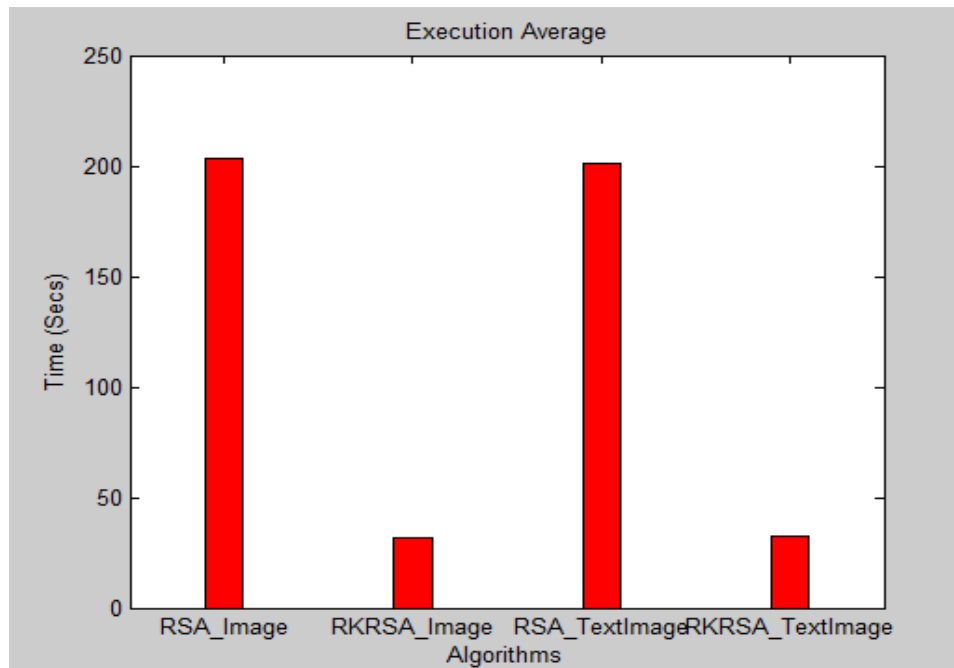
**Figure 5.3.** Comparison of Execution Time

Table 5.3. Comparative Execution Times (in Secs)

Input Size in Bytes	RSA_Image (EXT)	RKRSA_Image (EXT)	RSA_TextImage (EXT)	RKRSA_TextImage (EXT)
226	30.5478	5.44795	32.3544	5.84519
252	57.6579	9.80979	60.4838	10.2038
253	94.2575	15.2185	93.5205	15.4719
263	173.413	26.7893	164.754	26.9816
268	199.199	32.2379	200.776	33.6510
270	168.626	26.7515	163.709	27.0318
279	200.427	31.8510	201.318	32.0263
280	633.385	94.5068	604.335	93.8661
282	327.657	53.0837	335.254	54.4028
289	149.458	24.1158	151.726	25.1346
Avg. Time (Secs)	203.464	31.98118	200.823	32.4619

(EXT) – Execution Time

5.4 Encryption Throughput

Following Figure 5.4 indicates the assessment of Encryption Throughput of RSA_Image, RKRSA_Image, RSA_TextImage, and RKRSA_TextImage algorithms with one-of-a-kind enter files. It is viewed from the bar chart, RKRSA_TextImage algorithm has the best possible encryption Throughput in contrast to RSA_Image, RSA_TextImage, RKRSA_Image algorithms. The results are designated in Table 5.4.

The throughput of the encryption scheme is calculated with the aid of dividing the complete plaintext in megabytes encrypted on the whole encryption time in seconds for every algorithm.

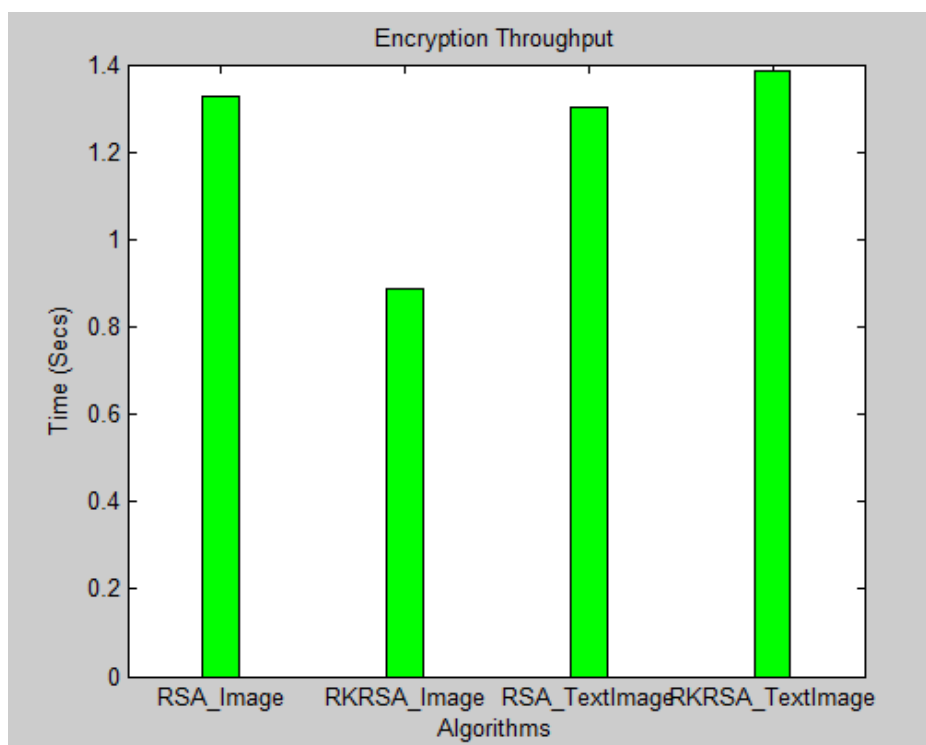


Figure 5.4. Comparison of Encryption Throughput

Table 5.4. Comparison of Encryption Throughput (in Secs)

Input Size in Bytes	RSA_Image	RKRSA_Image	RSA_TextImage	RKRSA_TextImage
226	3.1547	4.92598	3.877376	3.575375
252	6.0005	9.28442	6.951448	6.166853
253	9.5073	1.67349	10.13034	9.419905
263	16.305	26.2090	17.51151	16.49589
268	20.367	31.6411	21.06611	19.52931
270	16.995	26.1716	17.88693	16.3652
279	19.504	31.2599	19.70577	18.81538
280	60.615	93.7272	57.25177	54.99201
282	32.043	52.3567	33.62813	31.82579
289	16.077	23.5446	16.16861	14.81974
Average	20.057	30.0797	20.41780	19.20055
Throughput (KB/Secs)	1.3272	0.88499	1.30376436	1.3864189

5.5 Decryption Throughput

Following Figure 5.5 shows the evaluation of Decryption Throughput of RSA_Image, RKRSA_Image, RSA_TextImage, and RKRSA_TextImage algorithms with distinctive input data files. The bar chart truly shows that the RKRSA_Image algorithm has the best possible decryption Throughput compared to the RKRSA_TextImage, RSA_TextImage, RSA_Image algorithms. The results are targeted in Table 5.5.

The total plaintext in Megabytes divided with the aid of the Decryption time in seconds offers the Decryption Throughput.

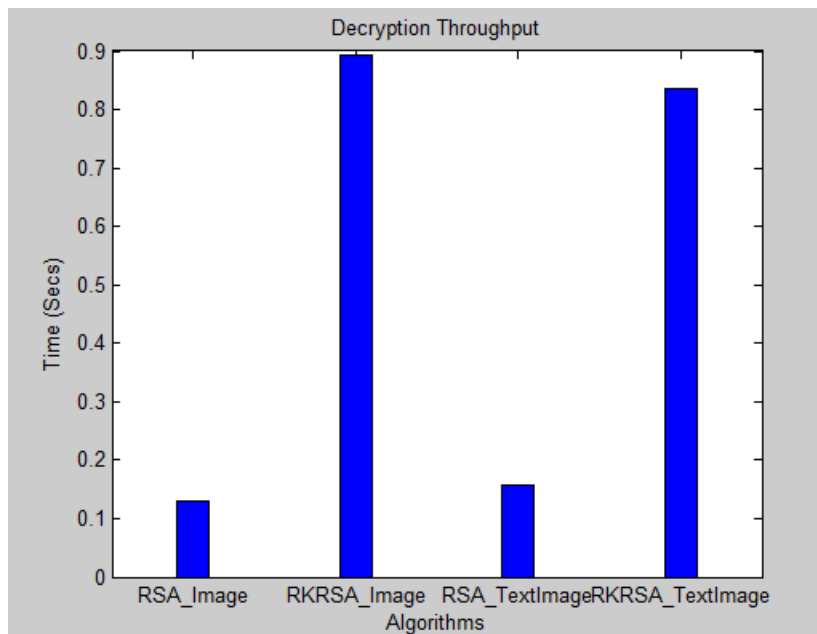
**Figure 5.5.** Comparison of Decryption Throughput

Table 5.5. Comparison of Decryption Throughput (in Secs)

Input Size in Bytes	RSA_Image	RKRSA_Imag e	RSA_TextImage	RKRSA_TextImage
226	30.0017	5.44788	31.80313	5.334237
252	57.0387	9.80973	59.91959	9.6864
253	93.6248	15.2184	92.95667	14.9447
263	172.535	26.7894	164.0542	26.41979
268	198.525	32.2378	200.1233	33.05877
270	167.983	26.7514	162.8438	26.25871
279	199.767	31.8509	200.4629	31.4511
280	632.288	94.5067	603.1465	93.09523
282	326.854	53.0836	33.31480	53.70888
289	148.837	2.11519	151.0599	24.50115
Avg.	202.744	29.7811	169.9685	31.8459
Through put (KB/ Secs)	0.13129	0.89385	0.15661725	0.835900

5.6 Execution Throughput

Following Figure 5.6 suggests the contrast of Execution Throughput of RSA_Image, RKRSA_Image, RSA_TextImage, and RKRSA_TextImage algorithms with exceptional input data files. The RKRSA_Image algorithm has the best execution Throughput compared to the RKRSA_TextImage, RSA_TextImage, RSA_Image algorithms. The outcomes are special in Table 5.6.

Throughput = Total Original text in Megabytes/Execution Time.

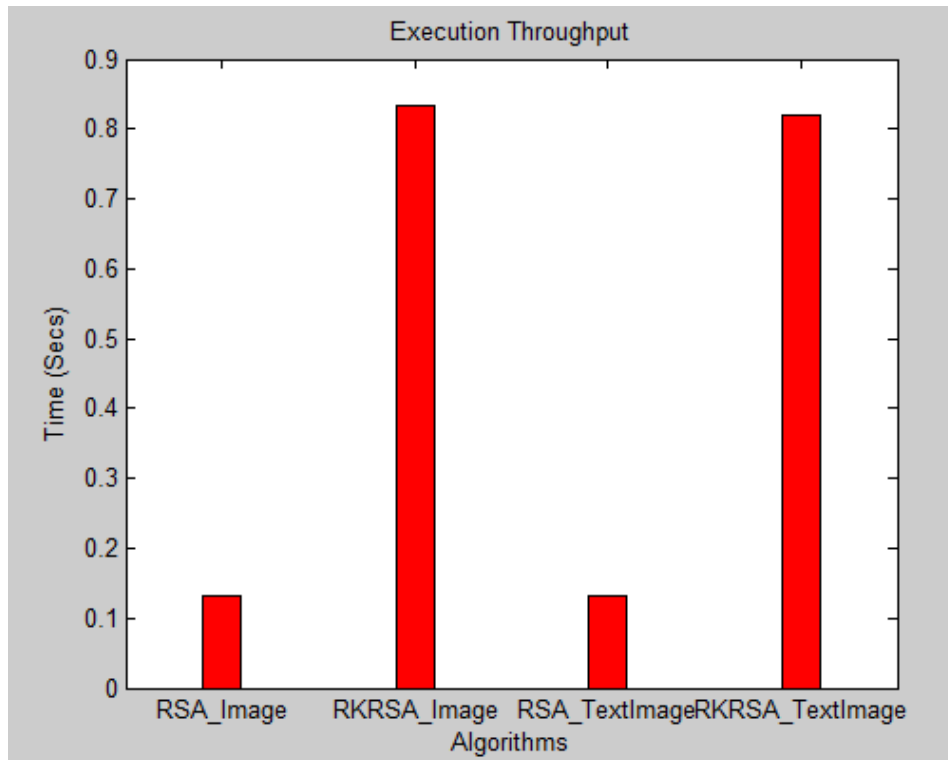


Figure 5.6. Comparison of Execution Throughput

Table 5.6. Comparison of Execution Throughput (in Secs)

Input Size in Bytes	RSA_Image	RKRSA_Image	RSA_TextImage	RKRSA_TextImage
226	30.5478	5.447905	32.35440	5.845192
252	57.6579	9.809799	60.48381	10.20382
253	94.2575	15.21851	93.52045	15.47198
263	173.410	26.78933	164.7524	26.98163
268	199.191	32.23794	200.7762	33.65102
270	168.621	26.7515	163.7093	27.03178
279	200.427	31.85103	201.3180	32.02631
280	633.382	94.50684	604.3352	93.86611
282	327.657	53.08371	335.2540	54.40258
289	149.458	24.11528	151.7262	25.13446
Avg.	203.460	31.98118	200.8230	32.46149
Throughput (KB/Secs)	0.13083	0.83236	0.1325545	0.820048

5.7 Power Consumption

From the above findings, it is truly proved that the power consumption will be the least for the RKRSA_TextImage algorithm which has the perfect Execution Throughput when in contrast to the RKRSA_TextImage, RSA_TextImage, and RSA_Image algorithms.

5.8 Avalanche effect

Following Figure 5.7 suggests the contrast of Avalanche effect of RSA_Image, RKRSA_Image, RSA_TextImage, and RKRSA_TextImage algorithms with specific enter facts files. The bar chart virtually suggests that the RKRSA_Image algorithm has the lowest Avalanche impact compared to the RSA_Image, RSA_TextImage, RKRSA_TextImage algorithms. The outcomes are specified in Table 5.7.

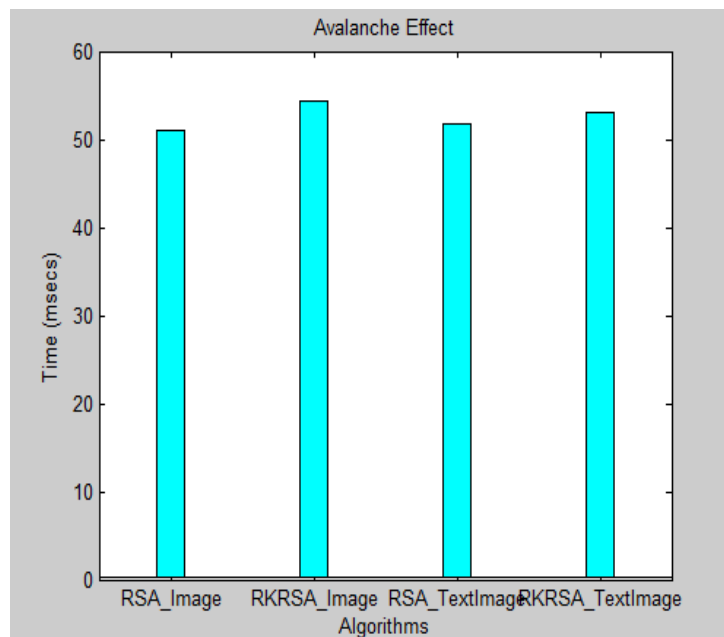
**Figure 5.7.** Comparison of Avalanche effect

Table 5.7. Comparison of Avalanche Effect

Encryption Technique	Avalanche Effect
RSA_Im age	51
RKRSA_Im age	54.3
RSA_Textlm age	51.7
RKRSA_Textlm age	53

6 Conclusion

There is the implementation of the RKRSA_Image algorithm for higher protection of images. In this work, an image is and chosen RK-RSA algorithm is applied to it. RK-RSA is used in the Aadhaar card with the application of the RK-RSA algorithm for better security. Then an encrypted image is got which is very challenging to decrypt utilizing any other person. So, the conclusion is that the image is more secure.

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