Analytics of IoT Data for Smart Cities on the Cloud

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Abstract: A smart city is one that has some of the most advanced and useful IoT programmes in use. In the last several years, the concept of smart city integration has been more important in academic, healthcare, and industrially focused areas. Cloud computing and the Internet of Things (IoT) are two well-known information and communication technology (ICT) standards that are likely to shape the next era of processing. The proposal depicts an appealing platform for various forms of technology-enabled government discontent. It provides a vision of the city in which specialised organisations use specialised data to collaborate with residents and shape a thriving urban culture by designing infrastructure that may boost individual happiness. Because of its flexibility to adapt to new environments, the Internet of Things (IoT) will be able to seamlessly combine a vast number of programmes at varying levels of development. This will initiate the release of a small, authorised data collection that may be used to effect change across a variety of modernised institutions. IoT frameworks in urban areas are suggested to make smart cities a reality. The topic at hand is the evolving systems of reciprocal assistance that the city's many institutions and families rely on. This article presents and discusses the fundamental configurations and technological standards that must be embraced in a city in order to make it smarter. As a result, the standard of living and general welfare of the populace will improve thanks to this strategy.

Keywords: Internet and Communication Technology (ICT), Internet of Things (IOT), Cloud Computing

Introduction

Smart cities improve people's living conditions and raise the general level of life. People can get their hands on the data they need to make informed decisions. This manner, people may have a more fulfilling and fruitful existence. Also, no matter where they are or what time of day it is, they may access and operate any smart device in his house, vehicle, or workplace. In addition, government authorities may regulate various urban areas and preventatively repair any harm owing to intelligent systems. Economic and social benefits are realised via the implementation of health, military, industrial, environmental, agricultural, logistical, and transportation systems. There must be a foundation for all of these intelligent systems. Many resources, both financial and technological, are required, such as the servers to which the devices constituting the systems may transmit the data, the servers to which these data will be saved, and the servers to which these data will be maintained and secured. The era of Cloud Computing is here. Computing in the cloud is a new way of thinking about the provision of shared computing resources through the Internet for use by several users at once. Users are able to log in from any location with an internet connection, thanks to Cloud Computing. Due to its low cost, worldwide scalability, rapidity, performance, efficiency, security, and dependability, cloud computing is increasingly being incorporated into the infrastructure of so-called "smart cities." Integration of the systems in smart cities and the transmission of information between them is facilitated by cloud computing's readily available servers, storage spaces, databases, and other application services through the internet. Cloud computing's importance to the development of smart cities is explored here. The present literature study will provide light on recent developments in each of these fields. Researchers said their work will be useful to that creating smart city infrastructure.

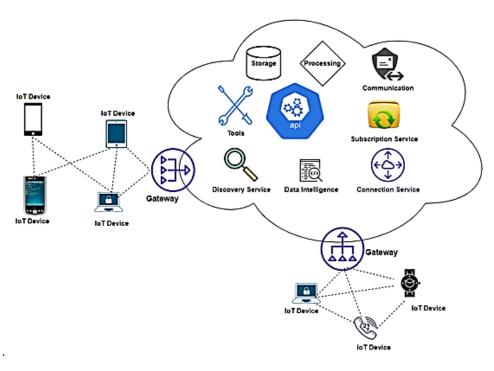


Figure 1. Cloud-based IoT System

Cloud Is the Key for Internet-Based Computing

As the next step in the evolution of computing based on the Internet, cloud computing paves the way for the transport of ICT services. Cloud computing allows for the integration of several essential resources, including but not limited to computer capabilities, infrastructure (such as servers and storage), systems, business processes, and more. [4]. The proliferation of cloud computing facilitates the creation of adaptable business models, such as the utilisation of resources in response to an increase in demand. In contrast to providers of more conventional web-based services (such web hosting), cloud computing facilitates instant cloud delivery with less upfront investment. In cloud computing, you may repeatedly provide and release resources as often as you want. Through APIs (application programming interfaces), users may connect to cloud services and provide two-way communication between cloud-based applications and resource records. Payment methods that include invoicing and evaluating providers provide the help necessary to make advantage of rating assistance and to pay in advance. Carrier management environment for monitoring and assessing performance is provided by the cloud computing infrastructure, which also includes an integrated system of physical computing and its methodologies. Safeguarding Sensitive Data: Cloud computing's safe operations are a top priority. The widespread use of cloud computing and associated services is primarily motivated by two commercial considerations. One that deals in business. The benefits of cloud computing are twofold: (1) financial savings by making it easier to access and use computing resources; and (2) more operational flexibility. By shifting onceoff investments into more manageable operational expenses, cloud computing may help businesses save money. This is due to the fact that cloud computing permits more adaptable time and resource allocation, as well as a preference for already established organisational structures.

Literature Review

Xiufeng Liu et.al(2017) Large volumes of data, a wide variety of sources, and concerns about personal privacy all contribute to the difficulty of handling information in "smart cities." Because of this, we need a novel approach to data processing and management. In order to face such formidable obstacles, this study introduces SciCloud, an elastic private scientific cloud. Science projects that make use of smart city data may now benefit

from SciCloud's on-demand computing resource provisioning, scalable data management platform, and in-house data analytics environment.

Bengt Ahlgren et.al (2016) Connecting smart devices and using Big Data analytics to develop smart cities globally, the IoT has become a viable tool for tackling social concerns. Interoperability between devices is becoming more vital as the Internet of Things expands. However, the present basic standard protocols do not have enough transparency and compatibility. In order for businesses and residents to create new services and apps, the IoT for smart cities must ensure that open data and cloud services are readily available to them. To illustrate the concept of interoperability and open data for smart cities, the authors here provide a case study of the GreenIoT platform in Uppsala, Sweden.

K. Navin et.al (2017) In order to make the world a better place to live, the developing trends of Internet of Things (IoT) and mobile technologies need to be channelled in the appropriate way. The Indian government's "smart cities mission" is a forward-thinking plan to improve people's standard of life via the optimisation, integration, and responsiveness of urban services. The plan's end game is cheaper operations, less waste, and better communication between citizens and their government. One essential function would be protecting the public from harm. This study presents a framework that, if adopted, will make smart cities safer places to live for everyone. To implement the suggested framework, a mobile application would need to communicate with Internet of Things (IoT) sensors, making it simple for users to employ the sensors to keep themselves and others around them safe at all times and in any location.

Robert R. Harmon et.al (2015) The idea of a "smart city" provides a compelling foundation for the development of new IT-enabled service models. It presents a vision of the city in which service providers collaborate with residents via the use of digital tools to strengthen municipal infrastructure and enhance residents' quality of life. Smart city development relies heavily on the growing Internet of Things (IoT) concept. Value creation requires an integrated cloud-oriented architecture of networks, software, sensors, user interfaces, and data analytics. The growth of smart cities will rely heavily on the services made possible by IoT-connected smart gadgets. In this article, we'll learn about smart cities and present a framework for planning the introduction of IoT infrastructure in such communities.

Six-Phase Startup Model for Building a Smart City

The development of a smart city might be thought of as a six-stage startup.

In the first stage, a comprehensive smart city platform is established. The smart city project should begin with a basic layout. It may be used as a springboard for further expansion, paving the way for the incorporation of more features and services without impacting performance [5]. There are four main components need to implement a smart city system.

• Connected Smart Things The Internet of Things (IoT) makes use of sensor and actuator smart devices in a smart city. The information gathered by the sensors is then sent to a powerful cloud-based management system. In order for gadgets to function, actuators are used to do things like dim lights, shut off water to a leaking pipe, and so on.

Safe Message Passageways There are two parts to each Internet of Things device: the hardware and the apps. Without software, devices cannot exchange data with one another. Data control gateways are a must. Data collection and compression are made easier with the help of these gates, which filter information before sending it to the cloud. As part of the smart solution for the city, the cloud gate guarantees the safety of data transmission between individual gates.

Pool Information Keeping track of data is the primary goal of the data repository. Smart cities rely on data collections to back up evidence. Data are fetched from the repository and sent to their final destination in response to specific requests.

• Huge Disc Storage Facility The term "large records warehouse" is used to describe a very large database. In contrast to data pools, the information here is well-structured. Once the correct information has been identified, it is extracted, transformed, and fed into a massive data warehouse.

Second Stage: Analysing Collected Information Data analytics and tracking is the act of gathering information about data items over a network and organising them into useful categories. Data tracking encompasses the technology used by businesses to handle data and the regulatory concepts used to protect customer privacy and security. Digital valve rules may be designed to open or shut at the indicated humidity level, for instance, based on data from soil moisture sensors placed in a park. Customers may get a bird's-eye view of the whole park from the convenience of a single dashboard, which displays data from all of the park's sensors.

The third step is to analyse the accumulated data; the volume of information generated by a society, its transportation systems, and its digitalization is staggering and growing at an exponential rate. The manufacturing process can be completed much more quickly thanks to the Internet of Things. Understanding city environments and enhancing the efficiency of urban mobility are both aided by the analysis, modelling, and extraction of information from this data. Machine learning (ML) algorithms harvest massive troves of historical sensory data for insights and model predictability. Actuators in IoT devices get instructions from models used by control packages. Smart visitors may change the entrance timings under traffic situations, unlike the standard traffic modes meant to show a chosen sign for a certain amount of time. Legacy sensing technologies influenced the development of ML algorithms for tracking visitor preferences, managing traffic lights, boosting average vehicle speeds, and avoiding traffic jams..

In the fourth stage, intelligent regulation is implemented. By issuing instructions to the equipment in a smart city, control systems guarantee a high level of automation. They "tell" the appropriate workers how to address a problem. ML is the primary foundation for rule-based management systems. Manually explaining standards for deceptively based programmes, whereas ML-controlled applications make use of models developed using ML algorithms. Those patterns are identified using statistical tests, and they are examined, validated, and revised often.

Fifth stage: fully automated traffic management Customers should always have the ability to direct smart city programmes (for instance, in the event of an emergency), in addition to the possibility for automated control. This is done via user-created software. Users may connect to the city's management platform through user programmes, allowing them to monitor and control IoT gadgets and get timely alerts. Using the global positioning system (GPS) data from drivers' cellphones, a smart traffic management solution may detect a tourist jam, for instance. In response, an automated message is sent out to area motorists, urging them to find other routes. Overcrowding is detected in real time by the smart city's tourist management system, and tourists are sent elsewhere with the help of visitor rules. Additionally, the smart city combines a visitor management response with a smart air monitoring technology to guarantee that site visitors do not negatively impact the environment. A computer programme may alert the workers at a tourist information centre of impending crowds. A directive is delivered to the robot detectives to regulate the alarms in order to reduce and redirect traffic congestion.

Sixth stage: combining various fixes Integrating different IoT-based solutions requires not just a rise in the variety of senses available, but also a rise in the total amount of features available

Experimental Results

A total of 2,62,920 hourly spatiotemporal observations were included in order to evaluate the performance of the suggested deep model. The data included location and time stamps for four major cities in India; for each city, three monitoring stations' worth of information was gathered. After some preliminary data wrangling and preprocessing, the feature sets were visualised. Our suggested model used feature information for further learning, in contrast to previous techniques that had writers directly feed the non-linear huge inputs for learning

or training. As a result, this method is more effective for real-time (generalizable) PM2.5 prediction purposes and helps alleviate the local minima and convergence difficulty. While 2,62,920 hours of training data were taken into account, only 100 hours were used for testing. This period of time covers the years 2010 through 2015. In the following figures, we show the outcomes obtained using several LSTM models. In this study, we used the LSTM-1, LSTM-2, and LSTM-3 models. Root mean square error (RMSE) values were computed for each time period in order to analyse the prediction error. Overall, the suggested model was built in tandem with the Apache Spark platform, making it well-suited to distributed computing and, by extension, more flexible and extensible. Python 3.8 was used for development, while the Anaconda Navigator tool was used for simulation. For simulation using libraries like Keras Tensorflow, the Anaconda Jupiter Notebook was used. The following are the overall simulation findings and related conclusions. First, it used PM2.5 prediction n for each city and the spatiotemporal data from each (monitoring) station to evaluate performance. Predicted results using the original data are shown in Figures 2–5 for three distinct LSTM models (LSTM-1, LSTM-2, and LSTM-3). We explored using an actual data vs anticipated data plot, where error (i.e., the difference between the predicted result and the expected outcomes or real data) may be readily visualised, to facilitate relative performance comparison.

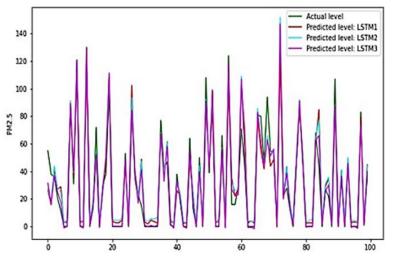


Figure 2: Mumbai-City Station with IoT (Data On Cloud)

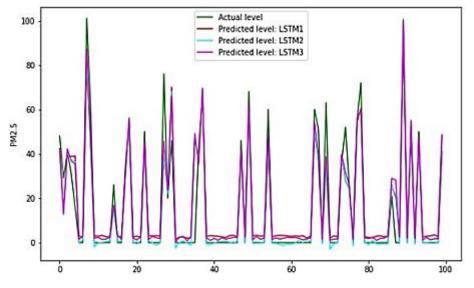


Figure 3: Pune City Data with IoT (Data On Cloud)

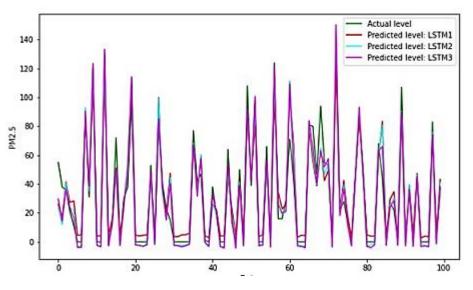


Figure.4 Hyderabad City data with IoT (Data On Cloud)

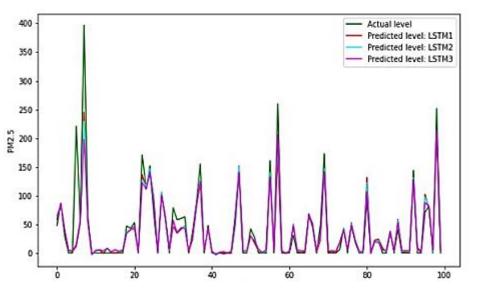


Figure5: Banglore City data with IoT (Data On Cloud)

Conclusion

This paper takes a platform-level view of the technological hurdles involved in supporting flexible IoT analytics for smart cities. There is a new technological trend to transfer data processing from the cloud to the network edges for IoT analytics as the number of IoT devices in a smart city rapidly expands and as faster reaction time is greatly needed by an increasing number of smart city use cases. We demonstrate how this new technological trend may be used to real-world use cases using two realistic platform examples, namely CiDAP and Geelytics. Facilitating SCPM's Optimal Provisioning of QoS-Centric Services The success of the BigData and IoT ecosystem relies on the accuracy and precision of the information amassed from various sources and sensors. When this occurs, it's necessary to enhance the Internet of Things communication system or an associated transmission mechanism. As a popular communication paradigm in the IoT ecosystem, machine-to-machine (M2M) communication necessitates improved and cost-effective routing to guarantee QoS-centric and dependable data transport throughout the network. The strategic integration of the studies presented in this thesis may, thus, be quite useful for the IoT-driven SCPM work.

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