

Secure Trust Management in Multi-Cloud Environment

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ABSTRACT

Managing trust in cloud environment is the biggest obstacles in its adoption and increase in popularity among the clients. Since the cloud service users have to share all their confidential data with the cloud service providers, hence, it is obvious that they will choose service providers that are reliable. This article describes a solution for the problem of evaluating an unbiased subjective trust. We have described a method that divides the users chosen for feedback into two groups. These groups are interviewed by the trust service providers. These are the people who provide the trustworthiness and reliability of the cloud service providers. These trust ratings are provided based on two things. First the feedback from different cloud service users. These users are divided into two groups. Firstly, the users who have used the service in their past. And second, the users who are currently using the services. Next measure is how well that cloud service provider adheres to the service level agreement.

INTRODUCTION

Cloud computing becomes a substitute computing paradigm to offer varied and on-demand resources, code, and platform as a service. It can be a model for an easy, sanctioned, native present everywhere, on-demand network access to a common pool of computing resources that are able to configure (e.g. networks, servers, storage, applications, and services) which will be provisioned readily and dismissed with minimal management attempts. Cloud computing offers service dynamism, flexibility and large choice of decisions to enterprises. In today's competitive surroundings, enterprises cannot ignore these services. Versatile cloud computing services need one party (i.e. Cloud shopper) believe the actions of different party (i.e. Cloud Service supplier), therefore, trust has become an important element of such services from security purpose of customers. It is an innovative means of delivering scheming resources for executing web applications and internet sites.

Cloud computing offers services like webmail, blog, storage, hosting services on internet, infrastructure, platform and software services for fulfilling the needs of patron. It is mainly a mixture of current technology which has proven to be skillful in making distributed systems, digital computer, virtualization and network storage of distributed knowledge.

OBJECTIVES

Mostly cloud computing provide outsourcing services on-demand like software package, platforms, applications, infrastructure, business and data etc. It offers the support of service request of resource to purchasers. Its associated approach where there is provision of pooling of computing resources to provide dynamic, shared and versatile resource through Internet. Cloud computing uses the basics of distributed computing, virtualization, grid computing, service orientation etc. These services provided by the cloud can be broadly classified into three categories: Software as a Service (SaaS), Platform as a Service (PaaS), and Infrastructure as a Service (IaaS).

PROBLEM STATEMENT

They have devised a basic pattern of solution that can facilitate to service users. Their solution completely altered the administration domain. Due to this transfer, cloud service user had control over the data. The proposed framework provides not only trust rating identifying and eliminating objections by evaluating the compatible problems of creating confidence in the system of cloud. They have given the different methods for transferring the control from service providers to the providers but also transfers the admin power to the control of cloud users.

An algorithm for confidence level scheduling in cloud has been devised by the authors in. It is called as dynamic trust level scheduling (DLS) for the cloud computing. Bayesian cognitive model is being used to provide the relationship model of sociology. First, an innovative Bayesian method is being proposed depending on the cognitive trust model. Then, current DLS algorithms are mixed to propose an algorithm for trust dynamic level scheduling. Experimental analysis (theoretic as well as simulation) shows that Cloud-dynamic trust level scheduling algorithm can satisfy the workload requirement of cloud in confidence and the achievement of jobs is assured in a protected way. At the same time, it offers less dependability, integrity, safety and confidentiality.

A system that is managing trust in the environment of cloud which focusses over the data mixing with the apps in the environment of mobile cloud. They have attempted to develop a system that approaches to exploit the fundamentals of the trust service framework and it is incorporated in the environment of mobile app. For this they have to shift their focus to the mobile device. Hence, they had to monitor the mobile devices and verify the users' interaction in the mobile environment.

OVERVIEW

From the diagram we can see how the various actors are placed in a system model that performs the task of trust evaluation in a multi-cloud framework for the cloud service providers. This framework or model not only evaluates the trust values of the service providers but also is capable of providing the on- demand trust values. The main actors involved in a trust management framework involving TSPs are: CSPs, CSUs and TSPs themselves. Below is the description of main actors and their activities.

CSPs or cloud service providers are the companies that provide the cloud services to the cloud service users. The CSPs generally offer a set of facilities and these facilities are written in SLA or service level agreement, as displayed in Fig.

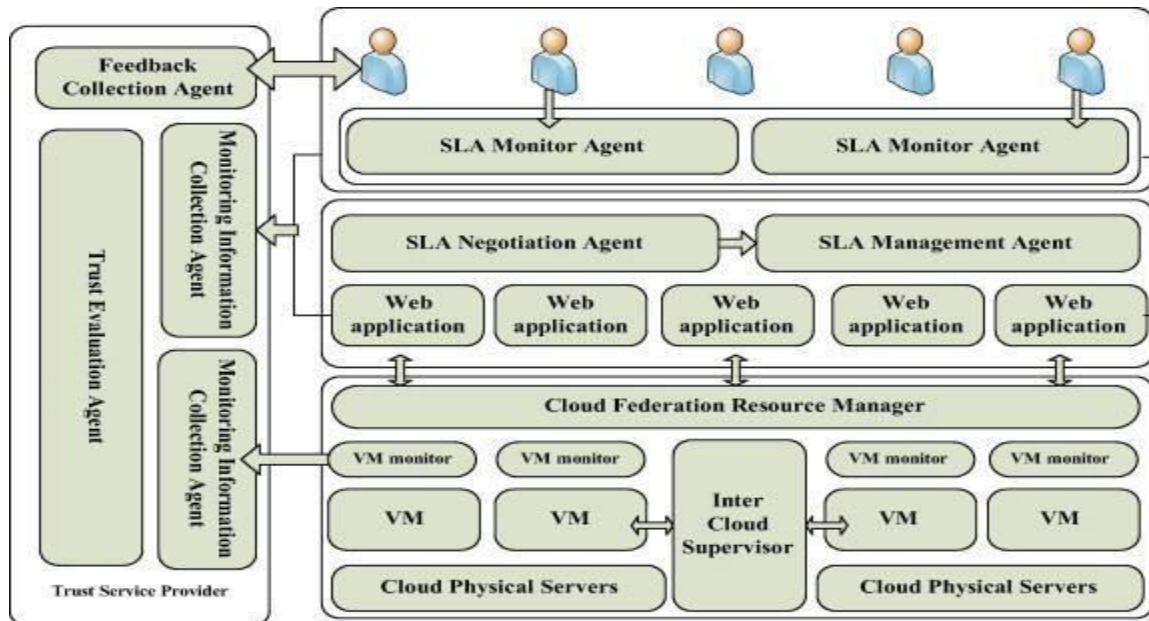
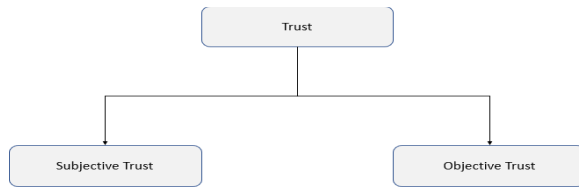


Fig : System Architecture

.PROPOSEDSYSTEMMODEL

Theproposedsystemmodelexploitsvulnerabilitythatfeedbackfromthecloudserviceuserscanbebiased in a manner or another. So, to evaluate the trust which is subjective in nature, we cannot fully rely on single cloud service user. Also, in the use of a particular cloud service provider services, the data of that cloud service user lies in control of that particular cloud service provider.

The main framework for the evaluation of trust revolves around the evaluation of the subjective trust and the objective trust, as shown in Fig.



Proposed Evaluation Model

Let us consider we have two groups labelled as group A and group B. As shown in Fig, members of group A are the current users and members of group B are past users.

Let us consider there are 'n' members in group A and 'm' members in group B.

So,

Now if $|R_a - R_b| < 1$ we have unbiased ratings. Else we increase n and m .

If computation time for each member of A is t_a and for each member of B is t_b then the total computation time is,

$$T_p = t_a \times n + t_b \times m \quad \square \square \square$$

Since existing model does not have a set of existing users so we can say that the approximate computation time for them is-

$$T_e = t_a \times n$$

So we can see that,

$$T_p > T_e$$

$$A = \{a_1, a_2, a_3, \dots, a_n\}$$

$$B = \{b_1, b_2, b_3, \dots, b_m\}$$

CONCLUSION

Trust evaluation model is much important in cloud computing. An evaluation model of trust depending on the subjective and objective trust has been described in the paper. The devised model has several advantages. It is easy to execute. The objective trust purely depends on the monitoring of the quality of services provided by the cloud service providers and also verifying if they are providing all the services listed in the service level agreement.

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